

## PE Long Term Progression



Area	KS2			
National Curriculum	Use running, jumping, throwing and catching in isolation and in combination			
	• Play competitive games, modified where appropriate and apply basic principles for attaching and defending			
	• Develop flexibility, strength, technique, control and balance			
	Perform dances using a range of movement patterns			
	Take part in outdoor and adventurous activity challenges both individually and within a team			
	• Compare their performances with previous ones and demonstrate improvement to achieve their personal best			
	• Swim competently, confidently and proficiently over a distance over a distance of at least 25 metres			
	Use a range of swimming strokes effectively			
	Perform safe self-rescue in different water-based situations			
Progression	Long Term Progression			
-	Y3	Y4	Y5	Y6
<b>Dance</b>	Copy, remember and perform a	Copy, remember and adapt set	Accurately copy and repeat set	Perform dances confidently and
This unit links to the following	dance phrase.	choreography.	choreography in different styles of dance showing a good sense of	fluently with accuracy and good
strand of the NC:	Create short dance phrases that	Choreograph considering structure	timing.	timing.
KS2: Perform dances using a	communicate an idea.	individually, with a partner and in a	9	Work creatively and imaginatively
range of movement patterns.		group.	Choreograph phrases individually	individually, with a partner and in
Prior Lograina (KS1)	Use canon, unison and formation to	Use action and reaction to represent an	and with others considering actions, dynamics, space and relationships in	a group to choreograph longer phrases and structure dance
Prior Learning (KS1) Copy, remember and repeat a	represent an idea.	Use action and reaction to represent an idea.	response to a stimulus.	considering actions, space,
series of actions.	Match dynamic and expressive			relationship and dynamics in
Select from a wider range of	qualities to a range of ideas.	Change dynamics to express changes in	Confidently perform choosing	relation to a theme.
actions in relation to a		character or narrative.	appropriate dynamics to represent	
stimulus.	Use counts to keep in time with a partner and group.	Use counts when choreographing short	an idea.	Improvise and combine dynamics demonstrating an awareness of the
	partiter and group.	phrases.		impact on performance

Use mirroring and unison when			Use counts accurately when	Use counts when choreographing
completing actions with a			choreographing to perform in time	and performing to improve the
partner.			with others and the music.	quality of work.
Show character through				
actions, dynamics and				
expression.				
Use counts with help to stay in				
time with the music.	Show balance, coordination and	Demonstrate how and when to speed	Dun at the appropriate aread ever	Demonstrate a controlled suppire
F.M.S.	·	Demonstrate how and when to speed	Run at the appropriate speed over longer distances or for longer periods	Demonstrate a controlled running
Fundamentals,	technique when running at different speeds, stopping with control.	up and slow down when running.	of time.	technique using the appropriate speed over longer distances or for
Fitness and Athletics	speeds, stopping with control.	Link hopping and jumping actions with	or time.	longer periods of time.
These units link to the following	Link running, hopping and jumping	some control.	Show control at take-off and landing	toriger perious or time.
strands of the NC:	actions using different take offs and	Some Control.	in more complex jumping activities.	Link running, jumping and hopping
	landing.	Jump for distance and height showing	at more complex jumping activities.	actions with greater control and
KS2: Use running, jumping and	Landing.	balance and control.	Perform a range of more complex	coordination.
throwing in isolation and in combination. Develop flexibility,	Jump for distance and height with an	butunce und control.	jumps showing some technique.	coordination.
strength, technique, control and	awareness of technique.	Throw with some accuracy and power	Jumps showing some teermique.	Perform jumps for height and
balance.	awareness or technique.	towards a target area.	Show accuracy and power when	distance using good technique.
	Throw a variety of objects, changing	towards a target area.	throwing for distance.	astance using good teeninque.
Prior Learning (KS1)	action for accuracy and distance.	Demonstrate good balance when	lineway for abtained.	Show accuracy and good technique
Show balance and coordination	assistive assarang arra and and an	performing other fundamental skills.	Demonstrate good balance and	when throwing for distance.
when running at different	Demonstrate balance when	, J	control when performing other	J · · ·
speeds.	performing other fundamental skills.	Show balance when changing direction	fundamental skills.	Show fluency and control when
		at speed in combination with other		travelling, landing, stopping and
Link running and jumping	Show balance when changing	skills.	Demonstrate improved body posture	changing direction.
movements with some control	direction in combination with other		and speed when changing direction.	
and balance.	skills.	Begin to coordinate their body at		Change direction with a fluent
Show hopping and jumping		speed in response to a task.	Can coordinate a range of body	action and can transition smoothly
movements with some balance	Can coordinate their bodies with	·	parts at increased speed.	between varying speeds.
and control.	increased consistency in a variety of			
	activities.			Can coordinate a range of body
Change technique to throw for				parts with a fluent action at a
distance.				speed appropriate to the challenge.
Show control and balance when				
travelling at different speeds.				
a areany at amerent specus.				
Demonstrate balance and				
coordination when changing				
direction.				

Perform actions with increased				
control when coordinating their body with and without				
equipment.				
equipment.				
Games	Dribble the ball with one hand with	Link dribbling the ball with other	Use dribbling to change the direction	Use dribbling to change the
These units link to the following	some control in game situations.	actions with increasing control.	of play with some control under	direction of play with control under
strands of the NC:	game statistics	actions with the casting control	pressure.	pressure.
50. <b>4</b> . 145 5. 5. 5. 5. 5.	Dribble a ball with feet with some	Change direction when dribbling with		
KS2: Use running, jumping,	control in game situations.	feet with some control in game	Dribble with feet with some control	Use a variety of dribbling
throwing and catching in		situations.	under increasing pressure.	techniques to maintain possession
isolation and in combination.	Use a variety of throwing techniques		31	under pressure.
Play competitive games,	in game situations.	Use a variety of throwing techniques	Use a variety of throwing techniques	
modified where appropriate and apply basic principles suitable		with increasing success in game	with some control under increasing	Use a variety throwing techniques
for attacking and defending.	Kick towards a partner in game	situations.	pressure.	including fake passes to outwit an
.o. accasing and accordancy.	situations.			opponent.
Prior Learning (KS1)		Kick with increasing success in game	Use a variety of kicking techniques	
Dribble a ball with two hands	Catch a ball passed to them using	situations.	with some control under increasing	Select and apply the appropriate
on the move.	one and two hands with some		pressure.	kicking technique with control.
	success.	Catch a ball passed to them using one		
Dribble a ball with some	Described to the second	and two hands with increasing success.	Catch and intercept a ball using one	Catch and intercept a ball using
success, stopping it when required.	Receive a ball sent to them using different parts of the foot.	Possive a hall using different parts of	and two hands with some success in	one and two hands with increasing
required.	different parts of the foot.	Receive a ball using different parts of the foot under pressure.	game situations.	success in game situations.
Throw and roll towards a	Strike a ball with varying techniques.	tite root under pressure.	Receive a ball using different parts of	Receive ball with consideration to
target using varying techniques	Strike a ball with varying techniques.	Strike a ball using varying techniques	the foot under pressure with	the next move.
with some success.	Change direction with increasing	with increasing accuracy.	increasing control.	the next move.
Shaw halanga whan kinking	speed in game situations.			Strike a ball using a wider range o
Show balance when kicking towards a target.	, , , , , , ,	Change direction to lose an opponent	Strike a ball using a wider range of	skills to outwit and opponent.
towards a target.	Use space with some success in game	with some success.	skills. Apply these with some success	Apply these with increasing contro
Catch an object passes to them,	situations.		under pressure.	under pressure.
with and without a bounce.		Create and use space with some		·
NA	Use simple tactics individually and	success in game situations.	Use a variety of techniques to	Confidently change direction to
Move to track a ball and stop it using feet with limited	within a team.		change direction to lose an	successfully outwit an opponent.
success.		Use simple tactics to help their team	opponent.	
		score or gain possession.		Effectively create and use space for
Strike a ball using a racket.			Create and use space for self and	self and others to outwit an
			others with some success.	opponent.
Run, stop and change direction				
with balance and control.				
		·	•	

Move to space to help score goals or limit others scoring.  Use simple tactics.			Understand the need for tactics and can identify when to use them in different situations.	Work collaboratively to create tactics within their team and evaluate the effectiveness of these.
Body Management Yoga + Gymnastics These units link to the following strands of the NC:  KS2: Develop flexibility, strength, technique, control and balance  Prior Learning (KS1) Perform balances on different body parts with some control and balance.  Take body weight on different body parts with and without apparatus.  Show increased awareness of extension and flexibility in actions.  Copy, remember, repeat and plan linking simple actions with some control and technique.	Complete balances with increasing stability, control and technique.  Demonstrate some strength and control when taking weight on different body parts for longer periods of time.  Demonstrate increased flexibility and extension in their actions.  Choose actions that flow well into one another both on and off apparatus.	Use body tension to perform balances both individually and with a partner.  Demonstrate increasing strength, control and technique when taking own and others weight.  Demonstrate increased flexibility and extension in more challenging actions.  Plan and perform sequences showing control and technique with and without a partner.	Show increasing control and balance when moving from one balance to another.  Use strength to improve the quality of an action and the range of actions available.  Use flexibility to improve the quality of the actions they perform as well as the actions they choose to link them.  Create and perform more complex sequences of actions with a good level of quality, control and technique with and without a partner.	Combine and perform more complex balances with control, technique and fluency.  Demonstrate more complex actions with a good level of strength and technique.  Confidently transition from one action to another showing appropriate control and extension for the complexity of the action.  Plan and perform with precision, control and fluency., a sequences of actions including a wide range of skills.
These units link to the following strands of the NC:  KS2: Take part in outdoor and adventurous activity challenges both individually and within a team.  Prior Learning (KS1) Follow instructions accurately.  Work cooperatively with a partner and a small group,	Follow instructions from a peer and give simple instructions.  Work collaboratively with a partner and a small group, listening to and accepting others' ideas.  Plan and attempt to apply strategies to solve problems.  Orientate and follow a diagram/map.  Reflect on when and why challenges are solved successfully and use	Accurately follow instructions given by a peer and give and usable instructions to a peer.  Confidently communicate ideas and listen to others before deciding on the best approach.  Plan and apply strategies to solve problems.  Identify key symbols on a map and use a key to navigate around a grid.	Use clear communicate when working in a group and taking on different roles.  Begin to lead others, providing clear instructions.  Plan and apply strategies with others to move complex challenges.  Orientate a map confidently using it to navigate around a course.	Communicate with others clearly and effectively when under pressure.  Confident to lead others and show consideration of including all within a group.  Use critical thinking skills to form ideas and strategies selecting and playing the best method to solve a problem.

taking turns and listening to	others' success to help them to	Watch, describe and evaluate the	Explain why a particular strategy	Confidently and efficiently orientate
each other.	improve.	effectiveness of their team strategy,	worked and alter methods to	a map, identifying key features to
		giving ideas for improvements.	improve.	navigate around a course.
Try different ideas to solve a				
task.				Accurately reflect on when
				challenges are solved successfully
Follow and create a simple				and suggest well thought out
diagram/map.				improvements.
Understand when a				
challenge is solved				
successfully and begin to				
suggest simple ways to				
improve.				

SET	Lower KS2	Upper KS2
Social	Encourage and motivate others to work to their personal best.  Work with others to achieve a shared goal.  Work with others to self-manage games.	Share ideas with others and work together to decide on the best approach to a task.  Lead others and show consideration of including all within a group.  Communicate with others clearly and effectively.
Thinking	Pupils make quicker decisions when selecting and applying skills to a situation.  E.g. who to pass to and where to move.  Select and apply from a wider range of skills and actions in response to a task.  Provide feedback using key terminology	Reflect and evaluate their performances both as a group and as an individual and suggest areas for improvement.  Recognise and explain their thought process when playing games or completing tasks. E.g. I moved here because my teammate was over there.  Identify their own and others' strengths and areas for development providing sensitive feedback and can suggest ways to improve.  Select and apply appropriate skills for the situation when under pressure.
Emotional	Persevere when finding a challenge difficult.  Understand what their best looks like and they work hard to achieve it.  Begin to use rules showing awareness of fairness and honesty.  Show an awareness of how other people feel.	Understand what maximum effort looks and feels like and show determination to achieve it  Use different strategies to persevere to achieve personal best.  Compete within the rules showing fair play and honesty when playing independently.  Confident to attempt tasks and challenges outside of their comfort zone.